



March 15, 2023

Dear Vendor,

We would like to invite you to apply to join us this year for our annual Old Timers Day Celebration! Our activities are scheduled this year for the second weekend in June – Friday through Sunday, June 9-10-11.

Friday begins with our citywide rummages! Evening will continue with entertainment, family activities and food trucks at Meadow Creek Golf Course, finishing off at dusk with a grand display of fireworks! Saturday will start off with the pancake feed, then Race at your own Pace followed by the parade at 11:00, then our Day in the Park event from 12:00 PM to 3:00 PM, a car show, corn hole and volleyball tournaments all day, and street dance to end the evening. Please consider applying to join us in the park with your crafts, food, jewelry, and any other great items that our community members will enjoy!

Due to limited space in the park, we are limited on the number of booths we will be able to approve. Please have your vendor application and payment submitted by **April 15, 2023**. You will be notified of acceptance or rejection by May 1. No late payments will be accepted. Booth set up will begin on Saturday morning at **8 AM**. Please make sure that you check in to receive your vendor packet with all the information you will need for the day! If you would like to set up Friday evening, please let us know and we can plan arrangements for that.

Enclosed you will find the application and a waiver that we ask you to complete, sign and return to us. Please note any unique needs you may require for your booth area while in the park. Please return this form along with the vendor fee made payable to **'Old Timers Day Committee'** by **April 15, 2023**. They can be mailed to the address below or dropped off at City Hall.

City of Volga
PO Box 217
Volga, SD 57071

Thank you for your consideration and please don't hesitate to contact our City Office at (605) 627-9113 if you have any questions regarding the information or the Day in the Park.

Sincerely,
Volga Old Timers Day Committee